Attacking the Spanish

By

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Attacking the Spanish

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The resulting position is rather unclear. White's extra piece is approximately balanced by his missing pawns, lack of development and ragged structure.

16...**₩h4** 17.h3!

The immediate 17.fxg4?? would of course see White get mated after 17...豐xg4† 18.堂h1 豐f3† 19.堂g1 皇h3.

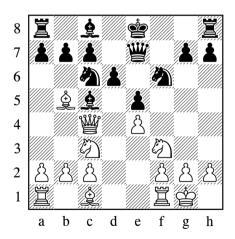
17... 學xh3 18.fxg4 學xg4† 19. 垫h2 學h3†

19... 單f8 20. 單a3 forces Black to take the draw with 20... 單f3 anyway.

20.**\$**g1 **\$**g4† 1/2−1/2

Based on the evidence of this game, it seems that after 9.b4!? the theoretical ball is presently in White's court.

D312) 9.20c3



This is White's most popular continuation, and probably his best try for a theoretical plus. The knight is headed for d5 at the earliest opportunity.

9...**\$**d7

Black unpins his knight in preparation for the following sequence.

10.₺d5

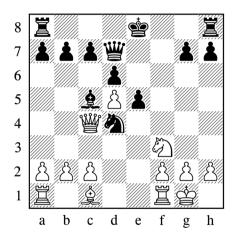
If White tries to prepare this with 10.\(\frac{1}{2}g5?!\) there follows 10...a6! 11.\(\frac{1}{2}xc6\) (of course there is no time for 11.\(\frac{1}{2}\)d5?? as 11...axb5 hits the queen) 11...bxc6 with an excellent position.

10...②xd5 11.exd5 ②d4

Black has no real choice, as the alternatives would leave the knight severely misplaced.

12.\(\partial\)xd7†

White can change the move order with 12. ②xd4 ②xd4 13. ②xd7† ∰xd7 leading to line D3122).



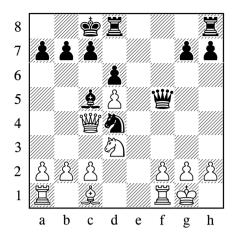
White must now decide whether to grab a pawn with **D3121**) **13.** ②xe5 or exchange knights with **D3122**) **13.** ②xd4.

D3121) 13.2 xe5

With this move White wins a pawn but loses some time.

13... 學f5 14. ②d3 0-0-0

Black can regain his pawn with 14...b5?! 15.\(\mathbb{E} = 1 \) \(\delta f \) 16.\(\mathbb{E} < 3 \) \(\mathbb{E} \) xd5, but after 17.\(\mathbb{E} < 3 \) his position is quite unpleasant. The text is much more in the spirit of the Schliemann.



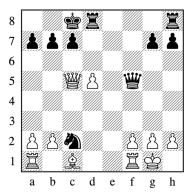
15.a4

15. ♣h1 b5!? 16. ∰c3 ∰xd5 was equal in Melia – Shukurova, Kusadasi 2006. Black's active pieces compensate the slight weakening of his king's shelter.

15. ♠xc5 dxc5 16. ∰xc5 should not be at all dangerous for Black, as long as he makes the right choice:

In Kozhuharov – Inkiov, Fouesnant 2007, he was successful with 16... 墨xd5? 17. 豐xa7 墨e8?! 18. 彙e3?? 如e2† 19. 如h1 墨a5! 0–1, but White could easily have improved with 18. 豐a8† 如d7 19. 豐xb7 with a winning position.

Therefore Black should prefer 16... 2xc2:



White has no chance of an advantage, for example:

17.\(\mathbb{\Pi}\) b1 \(\mathbb{\Pi}\) xd5\(\mathbb{\Pi}\) leaves Black more actively placed.

17. ₩xa7 ②xa1 18. ₩a8† \$\dot does not give White any real compensation for the rook, as only his queen is attacking.

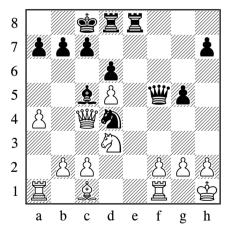
15... Zhe8 16. 空h1!

It is important to position the king away from the checking range of the knight.

16. ②xc5? dxc5干 17. 營xc5 罩xd5 18. 營xa7? (18. 營c4 was mandatory, although even here 18... ②xc2 regains the pawn while keeping a much more active position) 18... ②e2† 19. 堂h1 罩a5! trapped the queen in Meshcheriakova – Agrest, Stockholm 2008.

16...g5!

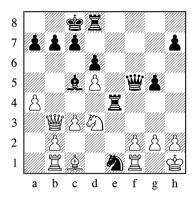
The slow 16...a6 can be met by 17.f3 **a** 27 18.c3 **a** 2 19.**a** f4±. The text is designed to prevent this possibility.



We now follow the model game Mamedyarov – Radjabov, Baku 2008.

17**.**⊈e3

White gets into trouble after: 17.c3? ②c2 18.\Bb1 \Be4 19.\Bb3 ②e1!



Black must utilise all eight ranks if he is to maximise his initiative!

20.₩d1

20.4 xe1?? ₩xf2! wins.

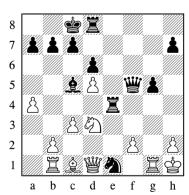
20. ∅xc5? dxc5 21.f3 \(\mathbb{Z}\)e2 is not much better for White.

20...**②**xg2!

White loses after 21. \$\dot{\psi}xg2 \$\overline{\psi}h4!\$, or 21.b4 \$\dot{\psi}h4!\$.

21...\$\e1!

21... ②h4 22. ℤxg5 (22. ℚxg5 ∰xd5) 22... ∰f7 gives Black a smaller advantage.



The knight's return to this unusual destination makes a nice impression.

22.\2\dagger xe1

22.\(\mathre{L}\)xg5 \(\warphi\)f3 23.\(\mathre{L}\)xd8 \(\warphi\)xg1-+.

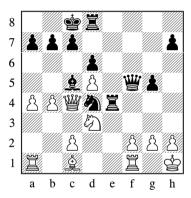
After 22.\(\mathbb{I}\)xg5 \(\mathbb{U}\)h3 23.\(\Delta\)xe1 \(\mathbb{L}\)xf2 24.\(\Delta\)g2 \(\mathbb{U}\)xe1 \(\mathbb{L}\)xe1 \(\math

₩f5 28.\(\mathbb{I}\)a1 \(\mathbb{W}\)xd5\(\mathbb{T}\) 29.\(\Dag{Q}\)g2 \(\mathbb{I}\)e2 White is unlikely to survive.

25... \alpha xe1 26.\alpha xe1 \alpha xe1\alpha

Black has excellent winning chances in the ending.

We must also examine the consequences of the critical 17.b4 when I recommend 17... 置e4!. (At first I liked the look of 17... 包f3!? but the problem turned out to be 18.②xc5 dxc5 19. 置a3! when White should maintain some advantage.)



The tactics work out well for Black, although of course the position is very complicated. The following variations illustrate his possibilities quite nicely.

- a) 18.6 b2?! 6 c6 \mp
- b) 18.\mathbb{\mathbb{E}}e1 \mathbb{\mathbb{E}}h4 19.bxc5 \overline{\Delta}f3 20.\mathbb{\mathbb{\mathbb{E}}}xh4 \overline{\Delta}xh4-+

d) 18.f3 ②xf3 19.₩b3

Alternatives are no better:

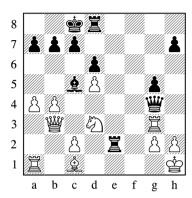
19.\dongarda = 20.\dongarda = 4 dq 4-+

19.\(\mathbb{Z}\)xf3 \(\mathbb{U}\)xf3 20.gxf3 \(\mathbb{Z}\)xc4 21.bxc5 dxc5\(\mathbb{T}\)

19...買e2 20.分f4

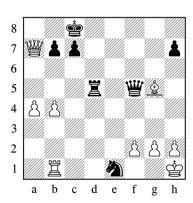
20. ව්xc5 ව්d4 21. ඵg1 ව්xb3 22. ੀxf5 ව්xa1 23. ඵe6 ළීe8 24. ඵxg5 ව්xc2+

20. \mathbb{Z} xf3 loses beautifully after 20... \mathbb{Z} g4 21. \mathbb{Z} g3:



Black stands clearly better.

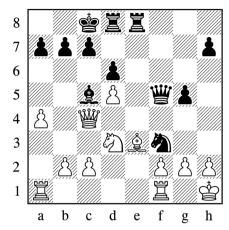
e) 18. \$\Delta\times\text{cost}!\$ seems to be the only way for White to maintain the balance. My analysis continues: 18...dxc5 19. \$\mathbb{\m



This is the key move which enables White to force a draw. 23... 豐xb1 24. 豐a8† 空d7 25. 豐d8† 空c6 26. 豐e8† 空b6 27. 臭e3† c5

28.bxc5† 罩xc5 29.增d8† 空a6 30.增a8† 空b6 31.增d8†=

17...包f3!



The other option was 17... 置e4 18. ②xc5 dxc5 19. 營xc5 鼍xd5 when Black has some activity to show for the pawn. Play might continue 20. 營c3 ②e2 21. 營g7 ②f4 22. 罩fd1 鼍xd1†23. 罩xd1 b6 with some, though perhaps not quite enough, compensation.

Radjabov's choice is more incisive. Black threatens to transfer a rook to the h-file.

18. ②xc5

Of course 18.gxf3?? loses to 18...\wxf3† 19.\dongdegg1 \u224e.

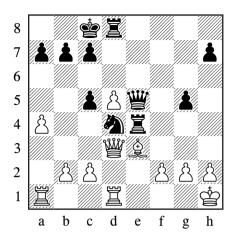
18...dxc5 19.\did1

19. 營xc5 宮d6 20. 營b5 should also lead to a draw after: 20... 營e4! 21.gxf3 營xf3† 22. 空g1 宮e4 (or immediately 22... 營g4† 23. 空h1 營f3†) 23. 写fd1 冨xe3 24. fxe3 營xe3† 25. 空g2

19...\2e4 20.\frac{\psi}{2}f1

White must take care to avoid 20. ∰xc5? ☐h4 21.gxf3 ∰xf3† 22. ♠g1 ☐d6 with a winning attack.

20... 2 d4 21. ₩d3 ₩e5



Black's active, centralised pieces make a nice impression.

22.\(\mathbb{L}\)xg5

22.c4!? was possible although 22... \(\mathbb{Z} = 8 \) would leave Black with enough for the missing pawn.

Black's activity provides full compensation for his small material investment, and I think that Mamedyarov was quite justified in repeating the position.

26.**₩g**3

The evaluation would be the same after 26. \$\mathbb{Z}_{a}\$ \$\mathbb{Z}_{g}\$ \$27. \$\mathbb{Z}_{f}\$ \$1 \$\mathbb{Z}_{f}\$ \$28. \$\mathbb{Z}_{f}\$ \$28. \$\mathbb{Z}_{f}\$ \$3 \$\mathbb{Z}_{g}\$ \$44 \$29. \$\mathbb{Z}_{c}\$ \$3 \$\mathbb{Z}_{f}\$ \$45 \$=\$

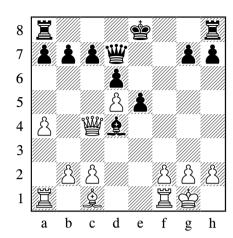
26... 包f5 27. 增d3 包d4 28. 增g3 包f5 29. 增d3 包d4 30. 增g3 包f5

1/2-1/2

This was an excellent game. In fact, I would find it difficult to fault a single move by either player.

We may conclude that Black is presently holding his own after 13. 2xe5, although he should definitely make sure he comes to the board well prepared.

D3122) 13. 2 xd4 2 xd4 14.a4!



Tournament practice and analysis have demonstrated this to be White's most promising move. The text gains space on the queenside while also threatening to trap the enemy bishop.

14...a6

Black prepares a retreat square on a7.

15.**≜e**3

Black was intending ...0–0 with pressure against f2. White should therefore exchange off his opponent's strong bishop while conveniently opening the f-file and preventing short castling.

15...\(\mathbb{L}\)xe3

16.fxe3 0-0-0

We have reached a position with equal material, no minor pieces and symmetrical pawns. Black is close to equality, but White does control slightly more space as well as the only open file.