# Chess Evolution 1 

## The Fundamentals

## By

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## CONTENTS

Key to symbols used ..... 4
Preface ..... 5
Introduction ..... 6
1 Combinations involving bishops ..... 8
2 Diagonals ..... 18
3 Queen sacrifices ..... 28
4 Realizing a material advantage in a pawn ending ..... 36
5 Realizing a material advantage ..... 46
6 Attacking with queen and knight ..... 56
7 The open games ..... 66
8 Attacking with queen and rook ..... 76
9 Forced Variations ..... 86
10 Attacking with queen and bishop ..... 96
11 Positional advantages ..... 106
12 Bishop against pawns ..... 118
13 Attacking with queen and pawn ..... 126
14 Attacking ..... 134
15 Attacking with rook and bishop ..... 146
16 Knight against pawn ..... 158
17 Attacking with rook and knight ..... 168
18 Semi-open games ..... 176
19 Combinations involving promotion ..... 188
20 Mate in three moves ..... 198
21 Mating nets in the endgame ..... 206
22 The passed pawn ..... 216
23 Combinations involving files ..... 226
24 Queen against rook ..... 236
Final test ..... 245
Index of composers ..... 255
Index of games ..... 256

## CHAPTER <br> 3

## Contents

$\checkmark$ Forcing the play after a queen sacrifice
$\checkmark$ Material compensation
$\checkmark$ Attacking the opposing queen


## Queen sacrifices

In this chapter we shall study combinations in which the strongest piece is sacrificed．Such queen sacrifices are relatively rare，because it takes extremely well－ coordinated pieces to be able to mount a mating attack without the queen．If we are contemplating a queen sacrifice，we have to check the variations very carefully．We must try to make the play as forcing as possible，in order to prevent the opposing queen from successfully leading a counter－attack．We should be aware that although the queen is very strong，it does not show itself at its best in defence；to a certain extent this is because it is so valuable．

## Diagram 3－1

## G．Rotlewi－A．Rubinstein

Lodz 1907

## 1．．．${ }^{\text {aigh }} 4$ 4！

Black brings his queen into the attack．
 2．．．思xe4－＋kills all hope．
2．g3
2．h3 is met by $2 . . .{ }^{\text {max }} \mathrm{xc} 3$ ！and now：


宽g6\＃
 4．．．${ }^{2} \mathrm{xg} 4$ 5．hxg 4 m d3！The threat of mate on h3 nets Black a material advantage．6．啚h2 品xc3－＋

## 2．．．監xc3！

All of Black＇s pieces are attacking．To speed up his attack along the long diagonal，Black sacrifices his queen．

## 3．gxh4

White cannot really decline the sacrifice：




 9 ．．．${ }^{\text {dild}} \mathrm{d} 2 \dagger$ White＇s situation is hopeless．

## 3．．．${ }^{\text {m }}$ d2！

With this new sacrifice，the white queen is deflected from the defence of the e4－bishop．

## 4．．${ }^{[4]} \mathrm{xd} 2$

White loses in all variations：






##  <br> Diagram 3－2

0－1
Rubinstein＇s Immortal Game！White resigned be－



Very interesting situations can arise when in return for the sacrificed queen a player obtains some material compensation（often a rook plus a minor piece），along with an attack on the opposing king． This attack can sometimes be combined with threats against the opposing queen．

## Diagram 3－3

## E．Geller－B．Spassky

Moscow 1964

## 1．．．悤g5！

This move prepares a queen sacrifice．Spassky has accurately calculated the required variations and correctly evaluated the position．

## 2．嵑c7


 7．高g1 邑e2\＃

## 

The other king move is no better：4．．${ }^{\circ} \mathrm{h}$ 2 2 xd 2
 to the game）7．．．悤e4－＋

## 

Spassky has only got a rook and knight for the queen．However，his forces are very well coordinated and are attacking the white king，which has been stripped of defenders．

Diagram 3－4


Diagram 3－5


Diagram 3－6（analysis）


##  0－1

White has no sensible way to defend against the threat of ．．．惫f2\＃．

Diagram 3－4

## V．Smyslov－M．Tal

Moscow 1964

## 1．．．f5！

Black opens up the game and prepares a combination．
2．exf5 © 5 ！3．f4
 Black the advantage．

## 3．．． 0 f3 $\dagger$ 4．蒐xf3 宽xf3 5． Diagram 3－5

## 5．．．${ }^{\text {解e } e 2!!}$

A positional queen sacrifice！Tal only gets a rook for the queen，but he has faith in the strength of his active pieces．

## 

Hoping to survive in a worse endgame．
If Smyslov had dared to hang on to the queen with
莒xh2．Black has a very dangerous initiative，and will have at least a perpetual check with ．．．号h1－h2 $\dagger$ in reserve．A possible continuation is：9． $\mathrm{Cl}^{\mathrm{e}} 1 \mathrm{G}$ 思 d 5


Diagram 3－6
11．．． $0 x f 5$ ！？12．g4 包e3 13．迠g3 h5 14．gxh5 gxh5 Black＇s threats to the white king（such as ．．．h $4 \dagger$ followed by ．．．${ }^{(f f 8)}$ are overwhelming．
8．．．鬼xe29．${ }^{2} \mathrm{~b} 2$ gxf5！
Black is better（see Boost Your Chess 2，Ex．17－5）．



## Exercises








## Solutions

## Ex．3－1

J．Bolbochan－L．Pachman
Moscow Olympiad 1956


## Ex．3－2

## S．Urusov－Kalinovsky

St Petersburg 1880

## 1．歯g5 $\dagger$ ！！fxg5



（1 point）

## Ex．3－3

## Em．Lasker－W．Steinitz

St Petersburg 1895

## 1．解 $x f 4$ ！！

White can play his moves in a different order．You also get 1 point for：1．$D \mathrm{f} 6$ ！蹓e7

1．．．exf4 2．⿹f6！
2．．．${ }^{\text {Qe }} 6$
The black queen cannot flee：2．．．${ }^{[ } \mathrm{m} \mathrm{b} 5$ ？ 3．$勹 \mathrm{f} 7$ \＃
（another 1 point for this variation）
If $2 \ldots$ ．．．h6 then $3.0 \mathrm{xd} 7 \mathrm{hxg} 54.0 \mathrm{ff}+\mathrm{-}$ ．
3． $0 \times \mathrm{xd} 7+$

## Ex．3－4

Variation from the game

## S．Tarrasch－S．Tartakower <br> Berlin 1920

## 1．欮 xc 4 ！！


2．．．He Me is more resilient：3．घxe6 fxe6



（another 1 point）


4．．．䠦b5
 7．0c6†㯖a88．0xd8＋

Ex．3－5

## K．Emmrich－B．Moritz

Germany 1922
In the game，Black went on to lose after missing the forced mate：
 4．遠f1 气h2\＃
（1 point）
Ex．3－6

## M．Tal－Miller

Los Angeles 1988

## 1．h4！！

（2 points）
Of course not 1．䠦xe5？䜿f1\＃．

## 1．．．断g3

If $1 .$. 欮 xe 2 then $2.0 \mathrm{xc} 7 \#$ ．

## 2．${ }^{\text {ªp }} \mathrm{d} 1$ ！

（another 1 point）
Threatening both ${ }^{\mu} \mathrm{xd} 5$ and ${ }^{\text {ma }} \mathrm{d} 3$ ．

## 2．．．뺌2



## 3．朔 $\mathrm{x} f 2$ ！！

（another 1 point）


 3．．．宦xf2



## Solutions

## Ex．3－7

## A．Tolush－G．Mititelu

Warsaw 1961

## 1．欮xf6！gxf6 2．0 gef $\dagger$

（1 point）
2．．．夢h8 is met by 3．0xf6，not only threatening mate on g8，but also attacking the queen on d 7 ． 1－0

## Ex．3－8

Based on the game

## Syversen－J．Podgorny

Correspondence game 1933

（1 point）
Ex．3－9
H．Westerinen－G．Sigurionsson
New York 1977

（1 point）
2．．．高 h 8


## 3．${ }^{\text {g }} \mathbf{g} 8 \dagger$ ！



4．思f6 $\dagger$

5．嵬xg7 $\dagger$ 高 $\mathbf{g} 8$

6．蒐xd4†＋－
（another 1 point）
Ex．3－10

## V．Alatortsev－I．Boles lavsky

USSR Ch，Moscow 1950

## 1．．．悤xf1！


（1 point）
（another 1 point）
The bishop is very well placed on the long diagonal．
3．．．思h3（also 1 point）is not bad either， although White can struggle on with 4．g4干．

## 4．${ }^{[4 \pi} \mathrm{d}$ d 3

 6．蹓xf1 恩xf1－＋Effectively Black has an extra pawn in this ending．
（another 1 point for this variation）

## 4．．．息f3 5．


 9．高d2 宽xc4 $\dagger$ 10．起e3 品e2\＃）8．．．監ff2－＋

管f2 $\dagger$
0－1

## Ex．3－11

## Voge－Barlov

West Germany 1981

## 1．宦b5！

（1 point）
1．${ }^{\circ} \mathrm{m} \mathrm{b} 5 \pm$ is less clear．
 of moves．
1．．．要xc6 2．dxc6！

## 2．．．${ }^{2} \mathrm{xe} 5$

2．．．蹓c7 is met by：3．cxd7 $\dagger$ 分xd7（3．．．真d8
 3．c7†＋－

Ex．3－12

## G．Salwe－A．Rubinstein

Lodz 1907

## 1．．．欴e $1 \dagger$ ！！

（1 point）
The less spectacular 1．．．思xd5（1 point）also wins．
2．㟔xe1



## 

（1 point）
White will quickly be mated．
0－1

## Scoring

Maximum number of points is $\mathbf{2 2}$
19 points and above $\longrightarrow$ Excellent 15 points and above $\quad \rightarrow$ Good
11 points $\longrightarrow$ Pass mark

If you scored less than 11 points, we recommend that you read the chapter again and repeat the exercises which you got wrong.

